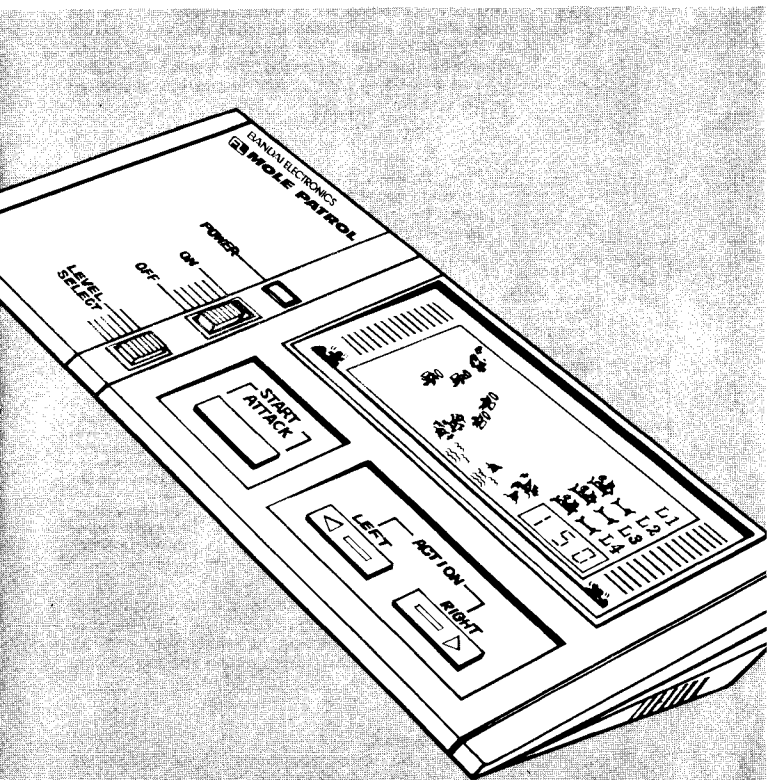


BANDAI ELECTRONICS ARCADE™

MOLE PATROL™

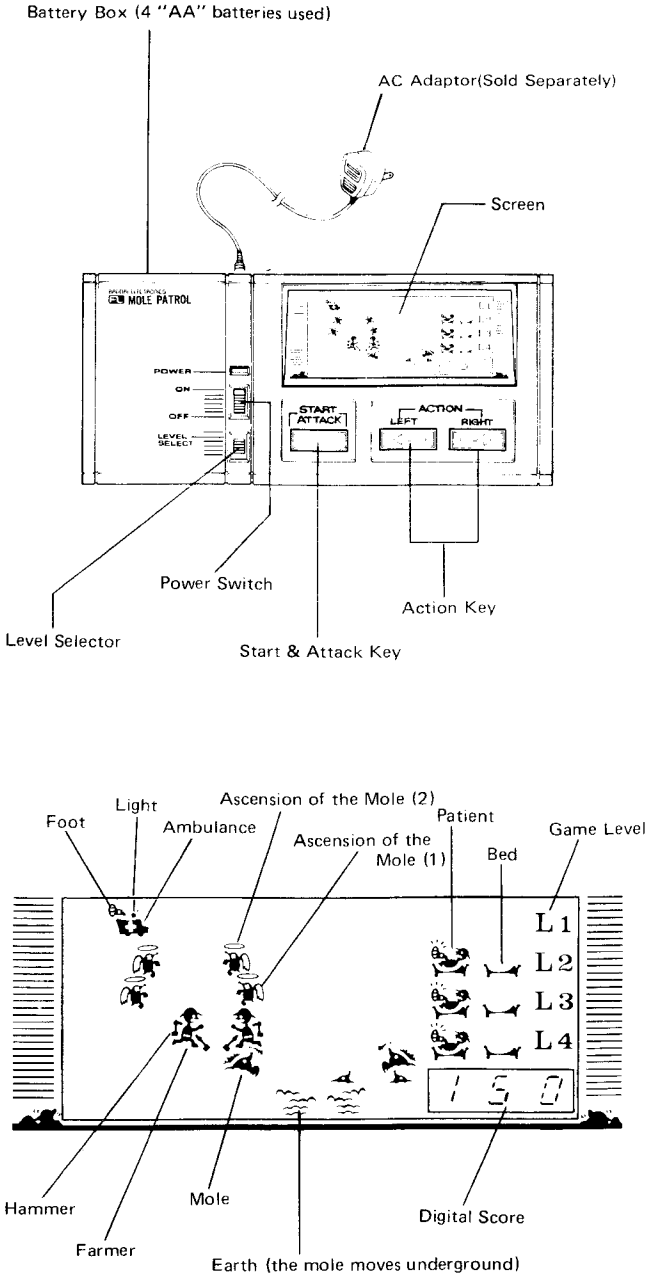
Instruction Manual

- Please read this manual carefully before starting the game.

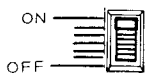


90 DAY LIMITED WARRANTY

1. Part Names



2. Functions of Each Part



- **Power switch (ON – OFF)**

When starting the game, move the switch to the ON position. Make sure that it is switched to the OFF position when not playing.



- **Start & Attack Key**

This key is used when starting the game and when striking the mole on the head when it comes into sight.



- **Level Selector**

This key is used to select the difficulty level of the game. Press it *after* having switched the power switch to the ON position. The game has four skill levels. Whenever this key is pressed, the levels L1 – L2 – L3 – L4 – L1 – L2 are respectively displayed on the screen.

* Press this key to select a level once more after previous game has been completed. (Begin new game by pressing the Start Key after you have selected a level.)

Level	Number of beds	Speed of the mole	Attack of the mole	Game ends
1	Not taken to the hospital as the feet are not bitten	Slow	No	Approximately 90 seconds
2	6	Slow	Yes	Game ends when the seventh farmer has been injured.
3	6	Quick	Yes	Game ends when the seventh farmer has been injured.
4	3	Quick	Yes	Game ends when the fourth farmer has been injured.



- **Action Keys**

These keys are used to move the farmer left and right. Please press either LEFT or RIGHT Key according to the direction in which you wish to move the farmer. Each press moves the farmer one block.

- **Points Scored**

Whenever you strike one mole, three points are added and they are displayed on the digital score. The maximum points to be displayed are 999 points. (The moment the points has exceeded 999, they return to 000.)

* Up to 5 moles appear regardless of the game level.

3. Method of Playing

This Mole Patrol Game's objective is to score points by striking the mole with the hammer. At the same time player protects the farmer from the mole which appears from below the earth's surface and tries to bite the foot of the farmer.

(1) Switch the Power Switch to the ON position.

(2) Select the required game level by pressing the Lever Select Key.

NOTE: The game level cannot be changed before the game has been completed.

(3) When pressing the Start & Attack Key, the game starts with the game start melody.

(4) The moment the game start melody has stopped, the farmer appears on the left side of the screen, and soon the seven rows of earth begin to move up and down.

(5) Points are scored by striking the mole, which appears on the earth, by operating Start & Attack Key.

(6) Attack of the mole

When the farmer stands on the ground from where the mole is about to appear, the mole bites the farmer's foot. The farmer who is injured by the bite is taken to the hospital by the ambulance.

(7) Game End

The game ends and the game end melody sounds when all the beds (6 or 3) have been occupied by the injured farmers and the next injured farmer has been taken to the hospital by the ambulance.

NOTE: When playing on Level 1, the game ends when the set time (approximately 90 seconds) has elapsed.

(8) Restarting the game

When a game has been completed, you can restart the game by pressing the Start & Attack Key after once again selecting the game level.

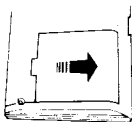
4. Game Sounds

A variety of game sounds enhance the game. These include:

- Game start melody
- Sound produced when the mole moves
- Sound produced when the farmer's foot is bitten by the mole
- Sound produced by the ambulance
- Sound produced when the hammer is swung down
- Sound produced when the mole is struck with the hammer
- Game end melody

5. Battery placement and use of the AC adaptor (sold separately)

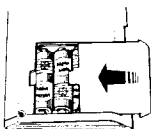
- When batteries are used:



- (1) Push the cover of the battery box on the back of the main body in the direction of the arrow.



- (2) Correctly set the batteries in the battery box without confusing the positive (+) with the negative (-).



- (3) When closing the cover, completely close it by sliding it through the notch of the battery case.

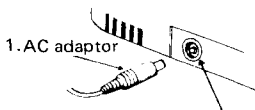
NOTE: When not playing for a long time, remove the batteries from the battery case.

- When the AC adaptor is used:

You can use the plug socket for general home use as the power supply for your unit by using the exclusive AC adaptor. (Make sure that the *exclusive* AC adaptor is used.)

- (1) Insert the plug of the AC adaptor into the jack on the back of the main body.

NOTE: When not playing, make sure removed that the AC adaptor is from the plug socket.
: Also Adapter designed to U.S. Electrical standards.



2. AC adaptor jack

Exclusive adapter is available by written request with a check or money order in amount of US\$8.00 to:
BANDAI AMERICA, INC.
6 Pearl Court Allendale,
N.J. 07401

6. Precautions to be taken

As the battery consumption is advanced, abnormal sound or display can be expected. Please replace batteries at this time. When AC adaptor is used, make sure that the exclusive AC adaptor for this unit is used.

- This unit is a precision device in which a series of electronic parts are combined. Please operate it making sure that attention is given to the following points:
 - * Don't shock any of the parts by striking or letting fall.
 - * Make sure that the exclusive AC adaptor for this unit is used.

If the above mentioned precautions are not followed, our guarantee will not apply.

- Since FL (Fluorescent Lamp) tubes quickly consume batteries, use of an AC adaptor is recommended.

90 DAY LIMITED WARRANTY

Bandai Electronics Arcade Games are manufactured under stringent quality control conditions. We warrant (to the original consumer purchaser) for a period of 90 days from the date of the purchase that our Electronics Arcade Games will be free of defects in materials and workmanship under normal use.

If, within the 90 day warranty period, you find your game to be not functioning properly, please consult your instruction manual for a possibly simple remedy to your problem. If such consultation does not remedy the malfunction, your game will either be repaired or replaced with a new model without charge to the retail establishment where purchased with proof of purchase date, or by sending with proof of purchase date to:

BANDAI ELECTRONICS REPAIR CENTER
6 Pearl Court
Allendale, NJ 07401

BANDAI ELECTRONICS WILL NOT BE LIABLE FOR DEFECTS CAUSED BY MISUSE OF PRODUCT. WE WILL ALSO NOT BE RESPONSIBLE FOR DAMAGES OR LOSS IN TRANSIT FROM CONSUMER TO OUR REPAIR CENTER.

To service your game, please do the following:

1. Pack the game carefully (in original box if possible) with adequate padding material.
2. Carefully print the following address on your outer carton:
BANDAI ELECTRONICS REPAIR CENTER
6 Pearl Court
Allendale, NJ 07401
3. Please include a check or money order for U.S. \$2.00 to help cover postage and handling charges.

With normal use and care your Bandai Electronics Arcade Game with many hours of enjoyment.